



Art - Curriculum Overview (Year A)

Year	Subject specific Vocabulary	'The Greats'	Autumn	Spring	Summer			
Nursery			Physical development:- Fine motor skills: • Use one-handed tools and equipment, for example, making snips in paper with scissors • Use a comfortable grip with good control when holding pens and pencils • Show a preference for a dominant hand					
	s about how to use them and what to make o express them e shapes to represent objects a face with a circle and including details							
			 Use drawing to represent ideas like movement or loud noises Show different emotions in their drawings and paintings e.g. like happiness, sadness, fear etc Explore colour and colour mixing 					
Reception			Physical development: - Fine motor skills: Develop their small motor skills tools competently, safely and conforming and writing, paintbrush spoons. Expressive Arts & Design: -	, , ,	Physical development: - Fine motor skills: • Develop their small motor skills so that they can use a range of tools competently, safely and confidently e.g. pencils for drawing and writing, paintbrushes, scissors, knives, forks and spoons (ELG) Expressive Arts & Design: -			
			Creating with materials: • Explore, use and refine a variet their ideas and feelings	Creating with materials:				





			 Return to and build on their previous lear and developing their ability to represent Create collaboratively sharing ideas, reso 	them	refining io represent	and build on their previous learning, deas and developing their ability to them (ELG) llaboratively sharing ideas, resources and G)
Year	Subject specific	'The Greats'	Autumn 1	Spring	1	Summer 1
	Vocabulary		Drawing/Collage/Printing	Collage	2	Painting/Printing
	Key stage 1					

Pupils should be taught:

- -to use a range of materials creatively to design and make products
- -to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- -to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- -about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

<u>Key stage 2</u>

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

- -to create sketch books to record their observations and use them to review and revisit ideas
- -to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- -about great artists, architects and designers in history





Lines
Marks
Shape
Tone
Texture
Collage
Sort
Texture
Media
Various
Arrange
Primary colours
Shades
Tones
Technique

Matisse



Mondrian



-Experiment with a variety of media; pencils, pastels, felt tips, ballpoints & chalk

Lines & marks- name, match and draw lines/marks from observation.



Shape- observe and draw shapes-



Tone-investigate tone by drawing light/dark lines



Texture- investigate textures by naming, rubbings

- Create images from a variety of media e.g. photocopies, magazines, various papers.

- Collect, sort & group materials for different purposes.

Colour - collect, sort, colour-match

Texture - collect, sort, create by tearing, folding and crumpling papers



Shape - collect, create, and arrange shapes appropriately.



-Use a variety of tools and techniques including brush sizes

-Work in varying scales

Colour - identify primary colours by name



Texture- create texture by adding sand & foam







Control
Invent
Observe
Varity
Collage
Fabric
Tearing
Folding
Secondary
colours
Palette knife
Shade
Tone

Carolyn Saxby



Vincent Van Gogh



- -Experiment with a variety of media; pencils, pastels felt tips, ballpoints & chalk
- Control the types of marks made with the range of media $\,$

Lines & marks – name, match and draw lines/marks from observation.

Invent new lines.

Shape - observe and draw shapes. Invent new shapes.



Tone - investigate tone by drawing light/dark lines light/dark pattens light/dark shapes

Texture - investigate texture by naming, describing, copying.



- Create images from a variety of papers & fabrics
- Collect, sort & group materials for different purposes

Colour - collect, sort, colour match

Texture - collect, sort, create by tearing, folding and crumpling papers

Shape - collect, create, and arrange shapes appropriately.

-Work on different scales

Use a variety of backgrounds



-Use a variety of tools and techniques

e.g. layering mixed media, scraping.

Colour - identify secondary colors by name

- -Mix secondary colors
- -Mix primary & secondary shades & tones

Texture - create texture by adding plaster, sawdust, flour





Year 3

Charcoal
Sketchbook
3D
Collage
Techniques
Layering
Overlapping
Images
Scale
Tint
Colour wash

Colour block

Kurt Schwitters



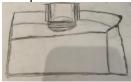
Lowry



 Use sketch books to record & collect visual information from different sources.

Lines & marks - make marks with a range of drawing implements e.g. charcoal, pencil, crayon, chalk
Form & shape - draw the shapes in between objects

- Begin to show an awareness of 3D shape



Tone – experiment with different grades of pencil



Texturecreate texture with a range of drawing implements

- Experiment with a range of collage techniques such as tearing, overlapping, and layering to create images and textures



Colour - mix and use tints and shades

-Work in a range of scales.

-Experiment with different

textural effects.

techniques washes, blocking in

colour, thickened paint to create



Year 4

Graded pencil
Apply
Surface
Visual vocabulary
Cubism
Abstract
Complementary
Contrast
Clashing
Harmonious

Picasso



Edward Munch

- Use $\mbox{\ensuremath{\&}}$ create sketch books to record $\mbox{\ensuremath{\&}}$ collect visual information from different sources

Experiment with ways surface detail can be added to drawings.

Lines and marks - make marks & draw on different surfaces with a range of media.

- Experiment with a range of collage techniques such as tearing, overlapping, and layering to create images and textures.



- Create different effects and textures with paint according to what they need for the task.
- Work in a range of scales.

Colour - identify complementary & contrasting colours.

-Use more specific colour language









Form & shape - draw a variety of forms & shapes

Tone- use a graded pencil to achieve variations of tone

Apply tone in a simple way to their drawing.

Texture - apply a simple use of pattern and texture in a drawing





- Use collage as a means of collecting ideas and information and building on visual vocabulary in the sketch books











Blending
View finders
Shading
Crosshatching
Mixed media
Range
Sculpture
Cold
Warm
Hue
Atmosphere
Mood

Clare Youngs



David Hockney



- Draw for a sustained period at an appropriate level
- Use a sketchbook to collect and develop ideas
- Use view finders



- Lines, marks, tone, form & texture
 Use different techniques for different
 purposes e.g. crosshatching shading
 within their own work
- -Use tonal contrast within their own work
- -Explore colour mixing and blending techniques with coloured pencils

Perspective & composition

Begin to understand simple perspective in their work using a simple focal point & horizon



- Add collage to a painted, printed or drawn background.
- -Use a range of media to create collages
- Use different techniques colours and textures when designing pieces of work
- Develop a painting from a drawing
- Create imaginative work from a variety of sources e.g. observational drawing, music, poetry, themes.

Colour - mix & match colours to create atmosphere.

- Work with contrasting colours.





Sustained Perspective Composition

Assemblage 3-dimensional

Atmospheric

Joseph Cornell



Njideka Akunyili Crosby



- Work in a sustained and independent way to create a detailed drawing
- Work from a variety of sources e.g. observation photographs and digital images



Lines, marks, tone, form & texture

 Experiment with wet media to make different marks lines textures & patterns



Perspective & composition

- Begin to use a simple focal point & horizon
- Begin to develop an awareness of composition, scale & proportion in their paintings and drawings e.g. foreground, middle ground & background



Exploring Identity

- To explore how artists demonstrate their identity by creating layered and constructed images.
- -To share responses to their work -To use their curiosity to think about how they might adapt techniques and processes to suit them.
- -To use a sketchbook to record, generate ideas, test, reflect and record.
- -To work digitally or physically to create a layered portrait to explore aspects of their identity, thinking about line, shape, colour, texture and meaning.
- -To share their work with their peers, articulate how they feel about the journey and outcome.
- -To appreciate the work of other people and reflect upon the differences and similarities of their work (and experience) to their own.
- -To take photographs of their artwork, thinking about lighting, focus and composition.

- Develop a painting from a drawing - Create imaginative work from a variety of sources e.g. observational drawing I, music, poetry, themes.

Colour - mix & match colours to create atmosphere and light effects

- Be able to identify primary, secondary, complementary, and contrasting colours.
- Work with complementary colours





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