Science:

Working Scientifically:

- asking simple questions and recognising that they can be answered in different ways
- observing closely, using simple equipment
- performing simple tests
- identifying and classifying
- using their observations and ideas to suggest answers to questions

Seasonal Changes:

- observe changes across the four seasons
- observe and describe weather associated with the seasons and how day length varies

Plants:

- identify and name a variety of common wild and garden plants, including deciduous and evergreen trees
- identify and describe the basic structure of a variety of common flowering plants, including trees

Animals, inc Humans:

- identify and name a variety of common animals that are birds, fish, amphibians, reptiles, mammals & invertebrates
- identify and name a variety of common animals that are carnivores, herbivores & omnivores
- describe and compare the structure of a variety of common animals (birds, fish, amphibians, reptiles, mammals and invertebrates, and including pets)
- identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense.

Use of Everyday Materials:

- distinguish between an object and the material from which it is made
- identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock
- describe the simple physical properties of a variety of everyday materials
- compare and group together a variety of everyday materials on the basis of their simple physical properties.

History:

- changes within living memory. Where appropriate, these should be used to reveal aspects of change in national life [Seaside holidays from the past]
- the lives of significant individuals in the past who have contributed to national and international achievements. Some should be used to compare aspects of life in different periods [Grace Darling and Beatrix Potter].
- events beyond living memory that are significant nationally or globally [Bonfire night]

Year 1

Statutory National Curriculum Coverage

Geography:

Locational Knowledge:

- name and locate the world's seven continents and five oceans
- name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas

Place Knowledge:

 understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom, and of a small area in a contrasting non-European country [UK coast]

Human and Physical Geography:

- identify seasonal and daily weather patterns in the United Kingdom and the location of hot and cold areas of the world in relation to the Equator and the North and South Poles
- use basic geographical vocabulary to refer to:
 - key physical features, including: beach, cliff, coast, sea, ocean, season and weather
 - key human features, including: port, harbour and shops

Geographical Skills and Fieldwork:

 use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage [Kenya]

MFL: (Non-statutory)

French

Art & Design:

textures]

and imagination

to use drawing, painting and sculpture to

to develop a wide range of art and design

develop and share their ideas, experiences

techniques in using colour, pattern, texture,

line, shape, form and space [primary colours

mixing, secondary colour mixing & painting

differences and similarities between different

practices and disciplines, and making links to

their own work. [Giuseppe ArcImboldo, Andy

about the work of a range of artists, craft

makers and designers, describing the

Goldsworthy & Antony Gormley]

- Listen attentively to spoken language and show understanding by joining in and responding.
- Explore the patterns and sounds of language through songs and rhymes and link the spelling sound and meaning of words
- Engage in conversations; ask and answer questions; express opinions and respond to those of others; seek clarification and help
- Appreciate stories, songs, poems and rhymes in the language
- Broaden their vocabulary and develop their ability to understand new words that are introduced into familiar written

PE:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- participate in team games
- · perform dances using simple movement patterns.

RE: Christianity

- caring
- belonging
- celebrations
- families
- answers
- worship

Computing:

- understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions [create BeeBot boards]
- create and debug simple programs
- use technology purposefully to create, organise, store, manipulate and retrieve digital content
- recognise common uses of information technology beyond school
- use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies

Music:

- use their voices expressively and creatively by singing songs and speaking chants and rhymes
- play tuned and untuned instruments musically
- listen with concentration and understanding to a range of highquality live and recorded music.[Alice in Wonderland & Tchaikovsky]
- experiment with, create, select and combine sounds using the inter-related dimensions of music

Design & Technology:

Design

- design purposeful, functional, appealing products for themselves and other users based on design criteria
- generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology

Make

- select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing]
- select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics

 Evaluate
- explore and evaluate a range of existing products
- evaluate their ideas and products against design criteria

Technical knowledge

- build structures, exploring how they can be made stronger, stiffer and more stable
- explore and use mechanisms [for example, levers, sliders, wheels and axles], in their products.

Cooking & Nutrition

- use the basic principles of a healthy and varied diet to prepare dishes [ice cream]
- understand where food comes from.